

```
1  library ieee;
2  use ieee.std_logic_1164.all;
3
4  entity my_clock is
5      generic( f_osc: integer := 50_000_000;
6              f_clk: integer := 1_000_000);
7      port(    mclk: in std_logic;
8              rst:  in std_logic;
9              clk:  out std_logic);
10 end entity;
11
12 architecture arch of my_clock is
13 begin
14     process(mclk, rst)
15         variable counter: integer range 0 to f_osc := 0;
16         variable state: std_logic := '0';
17     begin
18         if(rst = '1') then
19             counter := 0;
20         elsif(mclk'event and mclk = '0') then
21             counter := counter + 1;
22             if(counter < f_clk / 2) then
23                 state := '0';
24             elsif(counter >= f_clk / 2) then
25                 if(counter = f_clk) then
26                     counter := 0;
27                     state := '0';
28                 else state := '1';
29             end if;
30         end if;
31     end if;
32     clk <= state;
33 end process;
34 end arch;
```