

FPS - Open

FPS - SEND: 55 AA 01 00 00 00 00 00 01 00 01 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - LED on

FPS - SEND: 55 AA 01 00 01 00 00 00 12 00 13 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - DeleteAll

FPS - SEND: 55 AA 01 00 01 00 00 00 41 00 42 01

FPS - RECV: 55 AA 01 00 0A 10 00 00 31 00 4B 01

55 AA 01 00 0A 10 00 00 31 00 4B 01 00 00 00

FPS - CheckEnrolled

FPS - SEND: 55 AA 01 00 00 00 00 00 21 00 21 01

FPS - RECV: 55 AA 01 00 04 10 00 00 31 00 45 01

55 AA 01 00 04 10 00 00 31 00 45 01 00 00 00

0

FPS - EnrollStart

FPS - SEND: 55 AA 01 00 00 00 00 00 22 00 22 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

Press finger to Enroll #0

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - CaptureFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 60 00 61 01

FPS - RECV: 55 AA 01 00 12 10 00 00 31 00 53 01

55 AA 01 00 12 10 00 00 31 00 53 01 00 00 00

Failed to capture first finger

FPS - CheckEnrolled

FPS - SEND: 55 AA 01 00 00 00 00 00 21 00 21 01

FPS - RECV: 55 AA 01 00 04 10 00 00 31 00 45 01

55 AA 01 00 04 10 00 00 31 00 45 01 00 00 00

0

FPS - EnrollStart

FPS - SEND: 55 AA 01 00 00 00 00 00 22 00 22 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

Press finger to Enroll #0

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - CaptureFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 60 00 61 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01  
55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

Remove finger

FPS - Enroll1

FPS - SEND: 55 AA 01 00 01 00 00 00 23 00 24 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

Press same finger again

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - CaptureFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 60 00 61 01

FPS - RECV: 55 AA 01 00 12 10 00 00 31 00 53 01

55 AA 01 00 12 10 00 00 31 00 53 01 00 00 00

Failed to capture second finger

FPS - CheckEnrolled

FPS - SEND: 55 AA 01 00 00 00 00 00 21 00 21 01

FPS - RECV: 55 AA 01 00 04 10 00 00 31 00 45 01

55 AA 01 00 04 10 00 00 31 00 45 01 00 00 00

0

FPS - EnrollStart

FPS - SEND: 55 AA 01 00 00 00 00 00 22 00 22 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

Press finger to Enroll #0

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - CaptureFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 60 00 61 01

FPS - RECV: 55 AA 01 00 12 10 00 00 31 00 53 01

55 AA 01 00 12 10 00 00 31 00 53 01 00 00 00

Failed to capture first finger

FPS - CheckEnrolled

FPS - SEND: 55 AA 01 00 00 00 00 00 21 00 21 01

FPS - RECV: 55 AA 01 00 04 10 00 00 31 00 45 01

55 AA 01 00 04 10 00 00 31 00 45 01 00 00 00

0

FPS - EnrollStart

FPS - SEND: 55 AA 01 00 00 00 00 00 22 00 22 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

Press finger to Enroll #0

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 00 00 00 00 26 00 26 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - CaptureFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 60 00 61 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

Remove finger

FPS - Enroll1

FPS - SEND: 55 AA 01 00 01 00 00 00 23 00 24 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

Press same finger again

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - CaptureFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 60 00 61 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

Remove finger

FPS - Enroll1

FPS - SEND: 55 AA 01 00 01 00 00 00 24 00 25 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

Press same finger yet again

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - CaptureFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 60 00 61 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

Remove finger

FPS - Enroll1

FPS - SEND: 55 AA 01 00 01 00 00 00 25 00 26 01

Response\_Packet parsing error

COMMAND\_START\_CODE\_1 55 || 55 != 00

Response\_Packet parsing error

COMMAND\_START\_CODE\_2 AA || AA != 00

Response\_Packet parsing error

COMMAND\_DEVICE\_ID\_1 01 || 01 != 00

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

Enrolling Successfull

FPS - CheckEnrolled

FPS - SEND: 55 AA 01 00 00 00 00 00 21 00 21 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

FPS - CheckEnrolled

FPS - SEND: 55 AA 01 00 01 00 00 00 21 00 22 01

FPS - RECV: 55 AA 01 00 04 10 00 00 31 00 45 01  
55 AA 01 00 04 10 00 00 31 00 45 01 00 00 00

1

FPS - EnrollStart

FPS - SEND: 55 AA 01 00 01 00 00 00 22 00 23 01

FPS - RECV: 55 AA 01 00 00 00 00 00 30 00 30 01

55 AA 01 00 00 00 00 00 30 00 30 01 00 00 00

Press finger to Enroll #1

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01

FPS - RECV: 55 AA 01 00 12 10 00 00 30 00 52 01

55 AA 01 00 12 10 00 00 30 00 52 01 00 00 00

FPS - IsPressFinger

FPS - SEND: 55 AA 01 00 01 00 00 00 26 00 27 01